## Event Sourcing as the Foundation of Traceability

UNAR

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### Me

Thomas Bøgh Fangel © @tbfangel Architect at Lunar since 2016 Distributed systems since 2004 Java, Scala, Typescript, Go Event Sourcing for about a year





#### • Context

- Lunar and a bit of history
- Building a bank from scratch
  - Tech vision
- Event Sourcing
  - Why & How
  - Patterns
  - Challenges & Learnings

## Lunar at a glance

09.41 .111 2 -+1,14% Today 161,05\$ 3.002,42 kr. +0.32% 1 Sell

Market is open

10

2

V.

The market data can be delayed by up to 15 minutes ipsum dolor sit amet, consectetur adipisicing elit sed do.

Buy more

- Founded as Lunar Way 2015
- Smartphone only challenger bank
- Originally built on top of existing bank
- Live 2016
- Best in class UX and support
- Present in DK, NO and SE



### Facts

# 100+150k~100EmployeesUsersµ services

25%1M+3EngineersTx pr monthK8S clusters











#### The good

- Autonomy
- Speed
- Maintainability
- Messaging

#### The bad

- Messaging
- Consistency
- Traceability

### Building a bank from scratch



#### What does it mean to be a bank?



### **Tech Vision**

#### Trustworthy



#### Correct





### **Tech Vision**

#### Traceability at all levels

nothing should happen without us knowing and our system should never be in a state we cannot explain



# Distributed Tracing ≠ Traceability

#### func DoSomeBusiness(s \*State) (Result, error) if s.InImpossibleState() { //this should never happen - what to do? panic("current state is impossible") //happy cases below

≡		$\mathbf{C}$	<b>.</b>
"this should never happen"			
Repositories	6	Showing 594,592 available code results 💿	Sort: Best match
Code	594K+		
Commits	360K+		
Issues	9К		
Packages	0		
Martinet	0		

### Production



# The place where the impossible happens

### Traceability



# Explain the impossible

"Something really awful happened to your money - we really don't know what happened, but we're trying to figure it out"

"Something really awful happened to your money - but we know exactly where the money is and we will fix it"

### Event Sourcing

### $^{\prime} \wedge$

### **Shift of Focus**

### From state... ...to events



#### **Event Sourcing Components**



# Implementation

- Apogee: ES & CQRS<sup>\*</sup> library in Go (Open Source in 2020)
- Postgres as event storage
- In-memory views for AR
- SQL backed views later

```
//TodoList defines the state of the todo list aggregate root
type TodoList struct {
    //CreatedAt contains the timestamp of when the list was created
    CreatedAt *time.Time
    //Items is a map of the items on the list to their state
    Items map[types.ItemID]itemstate
}
```

```
//ItemChecked is the event published when an item is checked
type ItemChecked struct {
   HappenedAt time.Time
   ID types.ItemID
}
```

```
func (t *TodoList) ApplyItemChecked(event ItemChecked) {
   s := t.Items[event.ID]
   s.Checked = true
   t.Items[event.ID] = s
}
```

```
func (t *TodoList) HandleCheckItem(cmd CheckItem, uow aggregateroot.UnitOfWork) {
 if cmd.ID.IsEmpty() {
   uow.Fail(FailureCode InvalidCommand, "empty item id")
 state, ok := t.ltems[cmd.ID]
 if lok {
   uow.Fail(FailureCode ItemNotFound, "item with id %s not found", cmd.ID)
 if state.Checked {
   //nothing to do
   return
 uow.Publish(ItemChecked{
   ID: cmd.ID.
   HappenedAt: cmd.Time,
 })
```

### Single Crucial Property

## Guaranteed Event Handling



# Implementation

- Roll-your-own?
- Outbox pattern?
- Debezium with Kafka

#### Debezium & Kafka



### Patterns

#### **Public APIs**



### **External Event Streams**

- Public API
- Same guarantees and properties as internal event stream
- Derived from internal event stream
- Essentially a handler writing to an event stream
- May keep track of source events

#### **External Event Streams**



### **Distributed flows**

- Distributed transactions
- Represented as aggregate roots (state machines)
- State determines handler action
- Side effects in handlers
- Public event streams as API





















# Key points

- Guaranteed event handling is paramount
- Maximum traceability

# **Error handling**

- Failures are 1st class domain citizens
- Idempotency<sup>\*</sup> crucial both internally and externally
- Only measure against timeouts and crashes

\* Idempotency: system state remains the same after one or several calls

### Tech Vision Revisited

# What about Correctness...?

- 100% correctness is impossible
- Understand your errors, then fix
- Traceability leads to correctness by explaining errors
- Error correction is just another event

# ... and Consistency?

- Ordered event streams
- Empowers consumers
- Eventually is better than maybe

### **Challenges** & Learnings



# Event sourcing is a perfect fit with DDD... but

- It's a different mind set
- May cause mental overflow
- Leave room for experiments and failures

# Event sourcing delivers on the promise of traceability... but

- It's not necessarily mainstream tech
- Guaranteed event handling is challenging

# There's tremendous power in immutable event streams and CQRS...

- But immutable data is also a challenge:
  - GDPR
  - Migrations
  - Compensating event

### **Thank You!**

<u>https://tech.lunarway.com/blog/</u> <u>https://tech.lunarway.com/talks/</u> <u>https://tech.lunarway.com/opensource/</u>



